

# State Vehicular Recreation Area

# Prairie City

13300 White Rock Road • Rancho Cordova, Ca 95742 • 916.985.7378



38°37.000' N

38°36.000' N

121°09.000' W

## Check Your Vehicle & Equipment

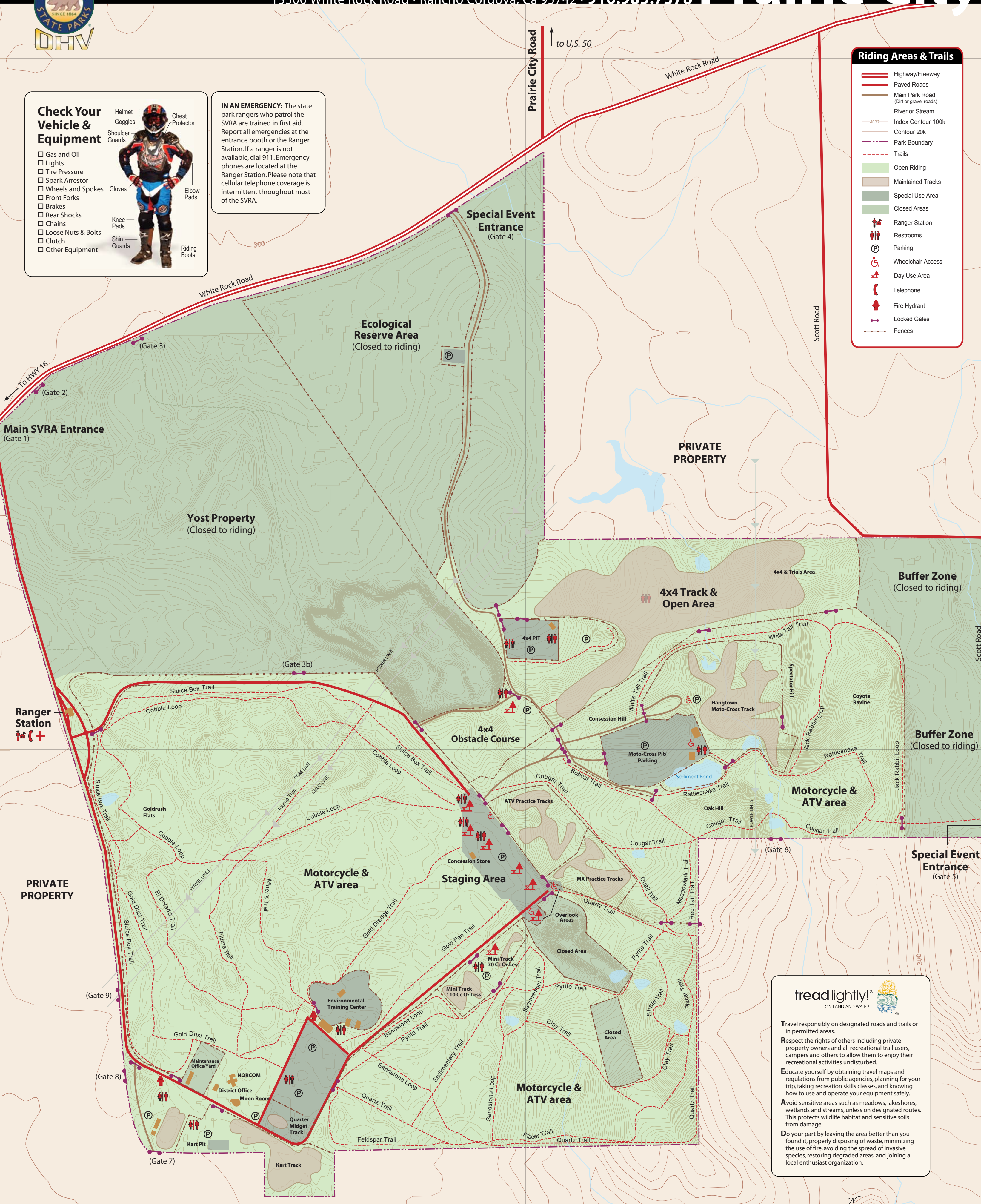
- ☐ Gas and Oil
- ☐ Lights
- ☐ Tire Pressure
- ☐ Spark Arrestor
- ☐ Wheels and Spokes
- ☐ Front Forks
- ☐ Brakes
- ☐ Rear Shocks
- ☐ Chains
- ☐ Loose Nuts & Bolts
- ☐ Clutch
- ☐ Other Equipment



**IN AN EMERGENCY:** The state park rangers who patrol the SVRA are trained in first aid. Report all emergencies at the entrance booth or the Ranger Station. If a ranger is not available, dial 911. Emergency phones are located at the Ranger Station. Please note that cellular telephone coverage is intermittent throughout most of the SVRA.

## Riding Areas & Trails

- Highway/Freeway
- Paved Roads
- Main Park Road (Dirt or gravel roads)
- River or Stream
- Index Contour 100k
- Contour 20k
- Park Boundary
- Trails
- Open Riding
- Maintained Tracks
- Special Use Area
- Closed Areas
- Ranger Station
- Restrooms
- Parking
- Wheelchair Access
- Day Use Area
- Telephone
- Fire Hydrant
- Locked Gates
- Fences



treadlightly!  
ON LAND AND WATER

Travel responsibly on designated roads and trails or in permitted areas.

Respect the rights of others including private property owners and all recreational trail users, campers and others to allow them to enjoy their recreational activities undisturbed.

Educate yourself by obtaining travel maps and regulations from public agencies, planning for your trip, taking recreation skills classes, and knowing how to use and operate your equipment safely.

Avoid sensitive areas such as meadows, lakeshores, wetlands and streams, unless on designated routes. This protects wildlife habitat and sensitive soils from damage.

Do your part by leaving the area better than you found it, properly disposing of waste, minimizing the use of fire, avoiding the spread of invasive species, restoring degraded areas, and joining a local enthusiast organization.



0 200 400 600 800 1000 feet  
Scale in feet